

# Art and Design Policy



For I know the plans I have for you, plans to prosper you and  
not to harm you, plans to give you hope and a future.  
Jeremiah 29:11

<u>Date of policy/review</u>	<u>Author</u>	<u>Approved by</u>	<u>Signature</u>	<u>Date for review</u>
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## **Mission Statement of Nutgrove Methodist Primary School**

Nutgrove Methodist Primary School strives to provide a caring environment in which every individual can achieve his or her full potential, without limits.

This is encompassed by our Bible verse For I know the plans I have for you,” declares the Lord, “plans to prosper you and not to harm you, plans to give you hope and a future. Jeremiah 29:11.

To achieve this, we wish to create a happy, secure and purposeful culture throughout the school, which is conducive to learning and high standards, and is based on our Christian values, love, hope and respect.

Our school’s motto and vision is ‘My Best, Always, Everywhere’ which is interwoven within our curriculum intent and design.

## **Safeguarding Statement**

At Nutgrove Methodist Primary School we recognise our moral and statutory responsibility to safeguard and promote the welfare of all children.

We work to provide a safe and welcoming environment where children are respected and valued. We are alert to the signs of abuse and neglect and follow our procedures to ensure that children receive effective support, protection and justice.

The procedures contained in the Child Protection and Safeguarding Policy apply to all staff, volunteers and governors.

## **Introduction**

Here at Nutgrove Methodist Primary School we provide an art and design curriculum that promotes pupil's creativity across the curriculum, encouraging young people to be inquisitive, disciplined and determined.

## **Intent**

At Nutgrove Methodist Primary School, we recognise our school context and have designed our curriculum with the intent that pupils build the secure foundations required to become successful and aspirational adults who seek opportunities, take responsibilities as moral citizens and gain life experiences that extend their horizons. We want children to leave school as 'well rounded and responsible' individuals.

The school motto '***My Best, Always, Everywhere***' is interwoven within our curriculum intent and design. We have developed three curriculum drivers that shape our curriculum, bring about the aims and values of our school, and to respond to the particular needs of our community:

**Culture** – helping children develop a wider and deeper knowledge of the locality, society and the world around them, promoting a sense of awe and wonder.

**Global Citizenship** – Everyone no matter where they live are part of a global community.

**Diversity** – which helps children recognise differences are positive and that individual characteristics make people unique and everyone should love and be loved without limits.

At Nutgrove Methodist Primary School we believe that through the teaching of art and design we will:

- Promote children's enjoyment of art and design.
- Encourage the development of imagination, original thought and personal expression.
- Develop children's aesthetic awareness and help them to make informed critical responses about their work and the work of others.
- Ensure children develop an expertise in using a wide range of materials and equipment and techniques, so enable the realisation of their ideas.
- Provide opportunities to study contemporary, historical, cultural and religious art, design, designers and artists.
- Provide opportunities to work in sketchbooks and develop their visual literacy skills when evaluating pieces of art or design.

## **Implementation - Curriculum Design**

At Nutgrove we follow a bespoke sequence of learning to meet the needs of all pupils.

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

By the end of each key stage, pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study.

## Key stage 1

Pupils should be taught:

- To use a range of materials creatively to design and make products
- To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

## Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

At Nutgrove there is a clear progression of skills and knowledge within six strands across each year group. These are drawing, painting, printing, sculpture, collage and digital art (taught alongside ICT). Our Curriculum overview and long term plan shows which of our units cover each of the National curriculum attainment targets as well as each of the six strands.

Our Progression of skills document shows the skills that are taught within each year group and how these skills develop to ensure that attainment targets are securely met by the end of each key stage.

Lessons incorporate a range of teaching strategies from independent tasks, paired and group work including practical hands-on, and inventive tasks. This variety means that lessons are engaging and appeal to those with a variety of learning styles. Differentiated guidance is available for every lesson to ensure that lessons can be accessed by all pupils and opportunities to stretch pupils' learning are available when required. Knowledge organisers for each unit support pupils in building a foundation of factual knowledge by encouraging recall of key facts and vocabulary.

### **Impact**

Through the teaching of art and design, we strive to instil an appreciation and enjoyment of the arts, enriching the children's learning experiences. Our art and design curriculum is high quality, well thought out and is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also form part of the units of work.

Children at Nutgrove Methodist Primary School will know more, understand more and remember more about Art and Design. The impact of our Art and Design curriculum will result in our children feeling confident in expressing themselves, through the use of media and materials. They will also know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

We measure the impact of our curriculum through the following methods:

- Children are encouraged to self-evaluate and reflect on learning at different stages and identify areas to improve.
- Formative assessment each term to monitor and track children's knowledge and skills.
- Images and videos to show children's practical learning.
- 'Pupil Voice' to find out children's learning experience.
- 'Book look' staff meetings where staff can share good practice and evidence of Art and Design across the school.
- Annual reporting of standards across the curriculum.